\$89,000 - 59310 Rng Rd 112, Rural St. Paul County

MLS® #E4395151

\$89,000

1 Bedroom, 1.00 Bathroom, 720 sqft Rural on 1.97 Acres

Ashmount (St. Paul County), Rural St. Paul County, AB

Located 3km southeast of Ashmont in the County of St. Paul is this stunning 2 acre property ready for development. This parcel of land is something you need to see in person before the snow falls. Amazing mature trees, shrubs, lilacs and a nice mixture of sun and shade, backing farm land but no wind to bother you, no neighbours but close enough to town for schools or shopping. A small single garage/shed comes with the property. Property taxes for 2024 are \$813.44! Electrical is dated and needs upgrading, basement needs additional support, 2 small water tanks in the basement.







Built in 1940

Essential Information

MLS® #	E4395151
Price	\$89,000
Bedrooms	1
Bathrooms	1.00
Full Baths	1
Square Footage	720
Acres	1.97
Year Built	1940
Туре	Rural
Sub-Type	Detached Single Family

Style	Bungalow
Status	Active

Community Information

Address	59310 Rng Rd 112
Area	Rural St. Paul County
Subdivision	Ashmount (St. Paul County)
City	Rural St. Paul County
County	ALBERTA
Province	AB
Postal Code	T0A 0C0

Amenities

Features	R.V. Storage
----------	--------------

Interior

Heating	Forced Air-1, Natural Gas
Stories	1
Has Basement	Yes
Basement	Partial, Unfinished

Exterior

Exterior	Wood
Exterior Features	Schools, Treed Lot
Construction	Wood
Foundation	Concrete Perimeter

Additional Information

Date Listed	June 30th, 2024
Days on Market	399
Zoning	Zone 60

DATA IS DEEMED RELIABLE BUT IS NOT GUARANTEED ACCURATE BY THE REALTORS® ASSOCIATION OF EDMONTON. COPYRIGHT 2025 BY THE REALTORS® ASSOCIATION OF EDMONTON. ALL RIGHTS RESERVED.Trademarks are owned or controlled by the Canadian Real Estate Association (CREA) and identify real estate professionals who are members of CREA (REALTOR®, REALTORS®) and/or the quality of services they provide (MLS®, Multiple Listing Service®)

Listing information last updated on August 3rd, 2025 at 9:17pm MDT